

Patcon 2025 Categories

Code Category

- A1 Aircraft, 1:100 & smaller
- A2 Aircraft, single-engine prop, 1:72
- A3 Aircraft, multi-engine prop, 1:72
- A4 Aircraft, jets, 1:72
- A5 Aircraft, rotary-winged, all scales
- A6 Aircraft, rigged and/or multiple wing, all scales
- A7 Aircraft, single-engine prop, 1:48
- A8 Aircraft, multi-engine prop, 1:48
- A9 Aircraft, jets, 1:48
- A10 Aircraft, propeller, 1:32 & larger
- A11 Aircraft, jet, 1:32 & larger

- B1 Military vehicles, all types, all eras, 1:72
- B2 Military vehicles, all types, all eras, 1:48
- B3 Military vehicles, softskins, all eras, 1:35
- B4 Military vehicles, armored cars, APCs & half-tracks, all eras, 1:35
- B5 Military vehicles, tracked, open top, all eras, 1:35
- B6 AFVs, tracked, through World War 2, 1:35
- B7 AFVs, tracked, post-World War 2, 1:35
- B8 Towed and immobile artillery (incl. missiles and RR), all scales, all eras

- C1 Automotive, showroom stock to street legal, 1:20 & smaller
- C2 Automotive, pickups & light commercial, 1:20 & smaller
- C3 Automotive, rod and custom, 1949 & earlier, 1:20 & smaller
- C4 Automotive, rod and custom, 1950 & later, 1:20 & smaller
- C5 Automotive, large trucks & heavy equipment, 1:20 & smaller
- C6 Automotive, competition, open wheeled, 1:20 & smaller
- C7 Automotive, competition, closed fenders, 1:20 & smaller
- C8 Automotive, motorcycles, all scales
- C9 Automotive, all types, 1:19 & larger

Code Category

- D1 Ships, 1:401 & smaller
- D2 Ships, 1:400 through 1:145
- D3 Ships, 1:144 & larger
- D4 Submarines, all scales

- E1 Space vehicles & equipment, real & sci-fi
- E2 Gundam, straight build, all scales
(only panel lines, decals, clear coat)
- E3 Gundam, 1:144 & smaller
- E4 Gundam, 1:100
- E5 Gundam, 1:60 & larger
- E6 Anime mecha, non-Gundam, all scales
- F1 Collections (3 to 5 interrelated subjects)
- F2 Miscellaneous (any subject not covered by any other category)

- G1 Wargaming, historical (multiple figures and/or vehicles from a single fighting unit)
- G2 Wargaming, fantasy/sci-fi (multiple figures and/or vehicles from a single fighting unit or horde)
- G3 Wargaming, fantasy/sci-fi, single figure/vehicle

- H1 Figures, unmounted 65 mm & smaller
- H2 Figures, unmounted 66 mm & larger
- H3 Figures, mounted
- H4 Figures, fantasy/sci-fi
- H5 Masters (1st place or gold medal winners from any prior contest)
- H6 Vignettes
- H7 Dioramas

- J1 Juniors (age 15 & under), all types, all scales

Models in non-standard scales will be placed in the closest appropriate categories.